

# Box & Pan & Angle Bender

FSBM 1020x25E,  
FSBM 1520x15E

FSBM 1270x20E,  
FSBM 2020x12E,

WB 100

## BOX & PAN BRAKES

### Features

- Foot pedal operated workpiece clamping levers both hands free for feeding in the material.
- The powerful servo-cylinder facilitates bending
- Wide passageway between top & bottom beam up to 25mm
- Self-lubricating plain bearings
- Clamping pressure on the top beam easily adjustable through knurled screws.
- Material thickness setting through knurled screw
- Adjustable stop for bending angle

**NEW**



### Segments

- FSBM 1020x25 E** 25-30-35-40-45-50-75-100-150-200-270 mm  
**FSBM 1270x20 E** 25-30-35-40-45-50-75-100-150-200-250-270 mm  
**FSBM 1520x15 E** 25-30-35-40-45-50-75-100-150-200-250-270 mm  
**FSBM 2020x12 E** 25-30-35-40-45-50-75-100-150-200-250-270-500 mm

### Specification

Model	Max Width	Max Thickness	Max Angle	Weight	Dimensions LxWxH (cm)	Stock No.
<b>FSBM 1020x25 E</b>	1020 mm	2.5 mm	135°	285Kg	135x85x118	<b>0377-2125</b>
<b>FSBM 1270x20 E</b>	1270 mm	2.0 mm	135°	315Kg	160x95x118	<b>0377-2127</b>
<b>FSBM 1520x15 E</b>	1520 mm	1.5 mm	135°	385Kg	196x71x130	<b>0377-2129</b>
<b>FSBM 2020x12 E</b>	2020 mm	1.2 mm	135°	490Kg	247x94x132	<b>0377-2130</b>

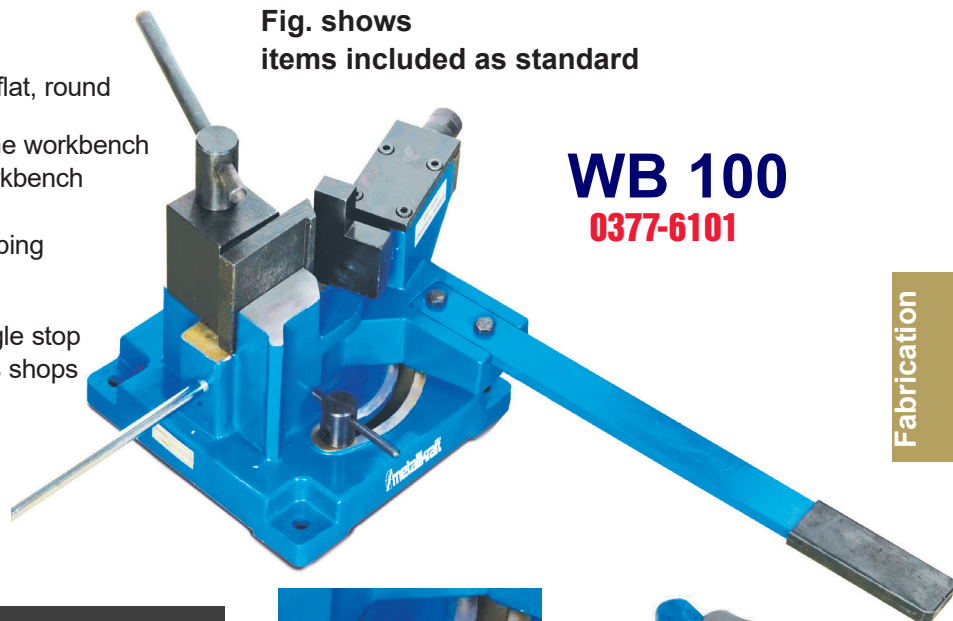
## ANGLE BENDER

### Features

- For exact cold and warm bending of flat, round and square bar steels
- Stable design to fix the material on the workbench
- Drills in the cast bed to fix on the workbench
- Infinitely adjustable bending stop
- Including eccentric quick-action clamping for efficient working
- Bending angle up to 120°
- High repeatability due to bending angle stop
- Perfect for repair shops & locksmith's shops
- Particularly robust type

Fig. shows items included as standard

**WB 100**  
**0377-6101**



Fabrication

### Specification WB100

Cold:	
Flat steel	100 x 10 mm
Round steel	22 mm
Square steel	20 x 20 mm
Hot:	
Flat steel	100 x 15 mm
Round steel	27 mm
Square steel	25 x 25 mm
Dims	55 x 32 x 24 cm
Weight	30 Kg

### Included as Standard

- Angle stop
- Bending plates
- Bending lever
- Material stop

